**COMPENG 2SH4 Project – Statement of Contribution**

Your Group Name Akinniyi&Hadi\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Your Name Chidiebube Akinniyi\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Your Team Member’s Name \_\_\_\_N/A\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:**

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

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| * Class: Food. * Class: GameMechs. * Class: ObjPosArrayList. * Class: Player. * Worked on all iterations. |

1. Repeat Part 1 above but this time tell us about your project partner’s contribution to the development of your COMPENG 2SH4 project.

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| N/A |

1. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn’t. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

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| I didn’t really do much with the Game Mechanism class.  I understood its primary function and what it was used for, but I spent such little time exploring and implementing its functions.  I’m not sure how it could have been implemented differently in my code, but I’m really sure I didn’t utilise it as well as I should have.  Up till Iteration 3, I had faith that a partner might show up, so I focused on Iteration 1A and 2A, and eventually did 1B, 2B and the rest of the project in a rush during a time crunch.  I used the first implementation methods that popped into my head, and I don’t think the code is as efficient with memory as it should be. There were probably some lines that could have been replaced with a single class related function.  A partner would have reduced the weight of the work, and provided ideas that would have been easier to implement than what I went with. |